

The problems are generated with:

- $n = (20, 40, 60, 80, 100, 200, 300, 400, 500)$ vertices;
- prizes p_i in $[1, 100]$;
- penalties γ_i in $[1, N]$ with $N \in \{100, 1000, 10,000\}$; and,
- travel costs c_{ij} in $[1, M]$ with $M \in \{1000, 10,000\}$.

The value of minimum prize (p_{min}) has been generated as $\left[\sigma \sum_{i=1}^n p_i \right]$ with $\sigma \in \{0.2, 0.5, 0.8\}$

The name of the problems have these information: `problem_N_Prize_Penalty_TravelCost.pctsp`

One example of these instance is: **`problem_5_100_100_1000.pctsp`**

THE PROBLEM HAS 5 NODES

PRIZE ASSOCIATED TO EACH NODES $p_i \rightarrow [1,100]$

0 10 17 4 13

PENALTY ASSOCIATED TO EACH NODES $\gamma_i \rightarrow [1,100]$

1000000 57 70 43 55

TRAVEL COST BETWEEN THE NODES $c_{ij} \rightarrow [1,1000]$

0	274	163	189	282
274	0	978	857	422
163	978	0	102	441
189	857	102	0	382
282	422	441	382	0